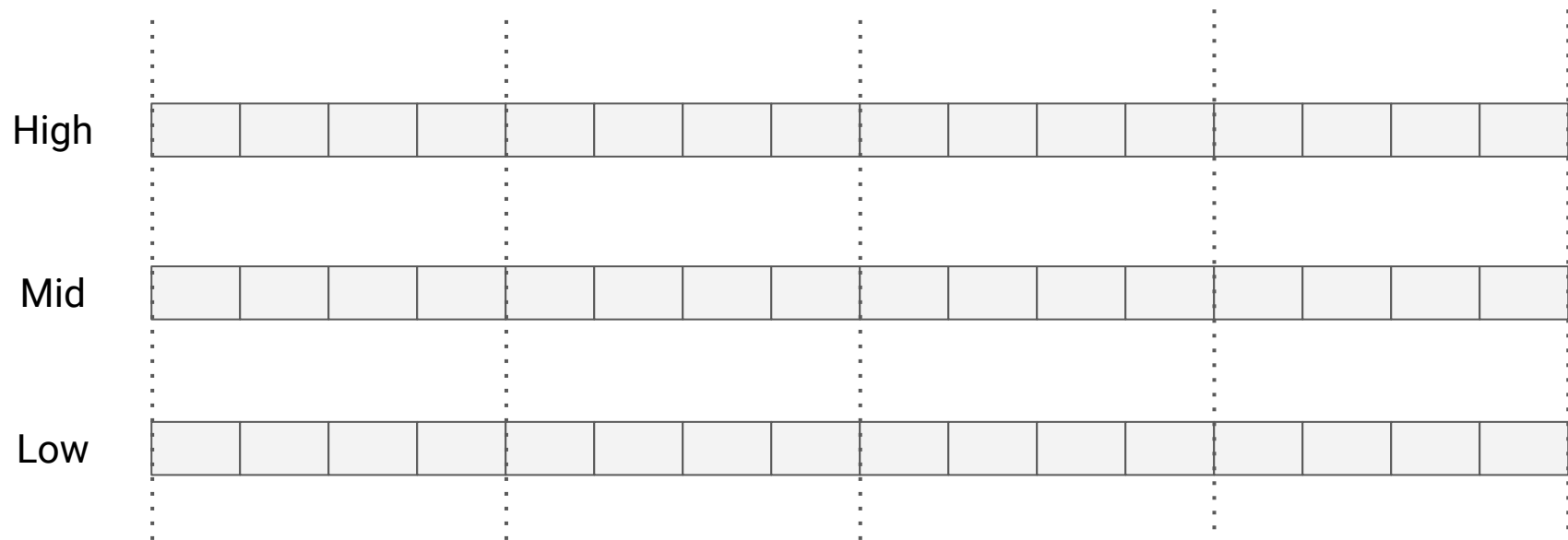


# Rhythm generation

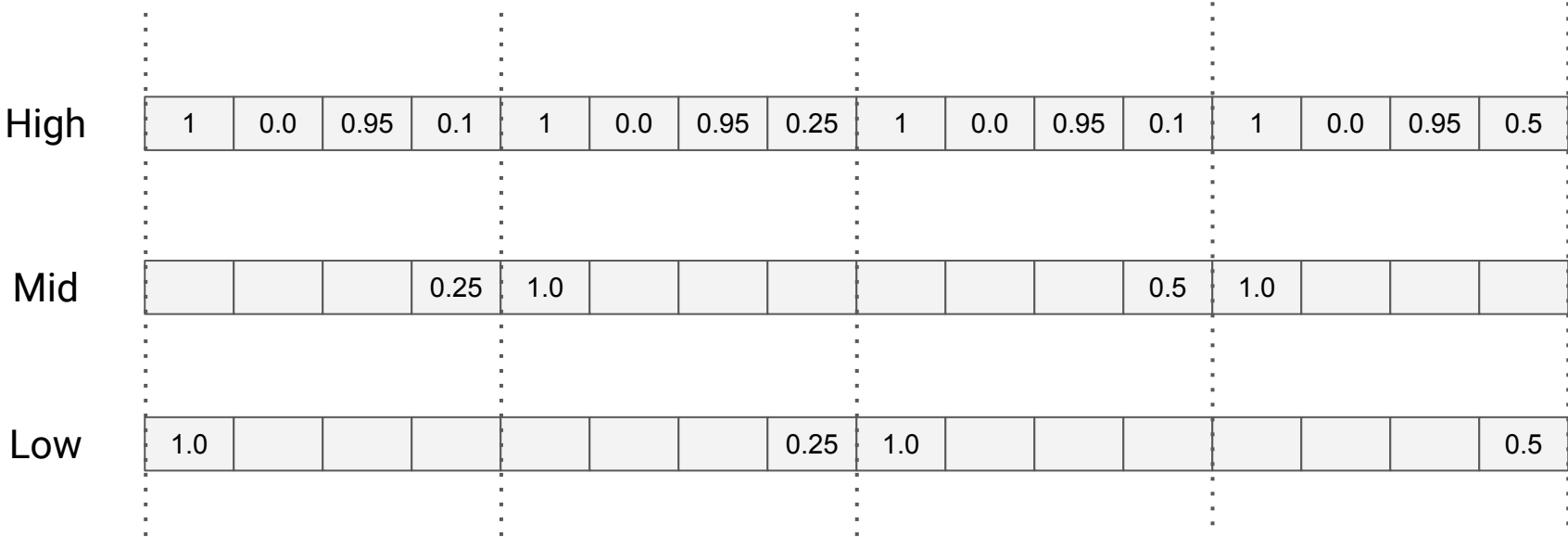
csd2a - sessie 5

# Probability based on position in measure

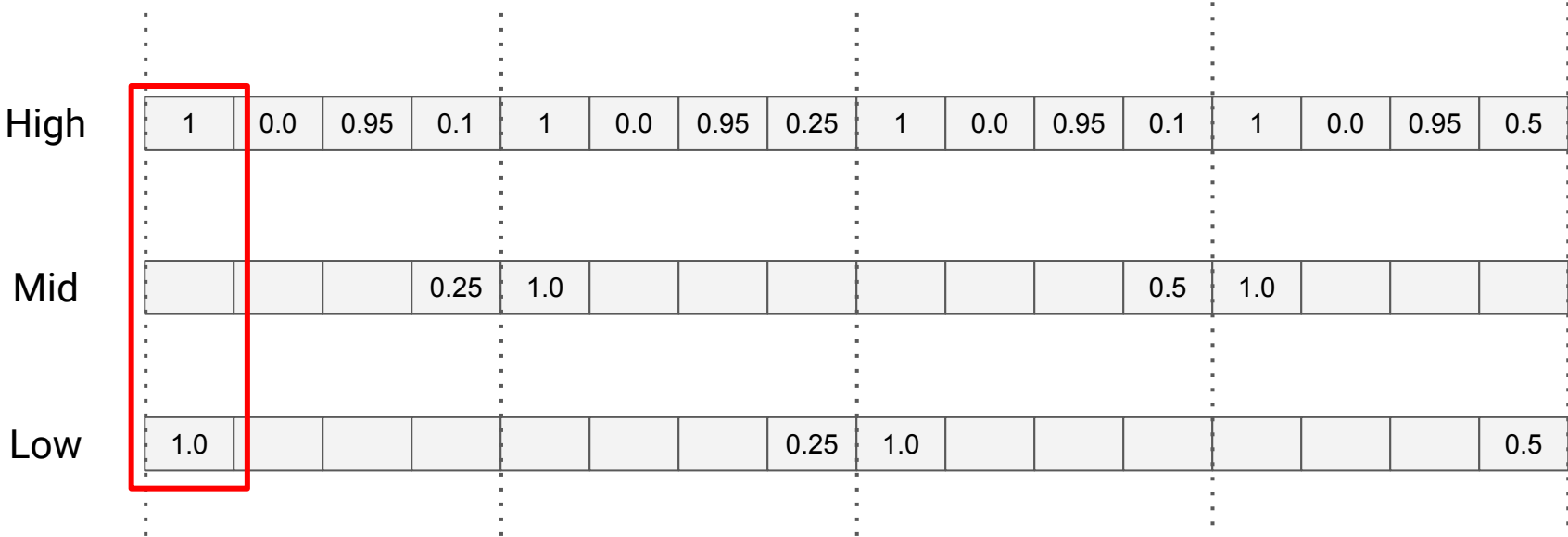




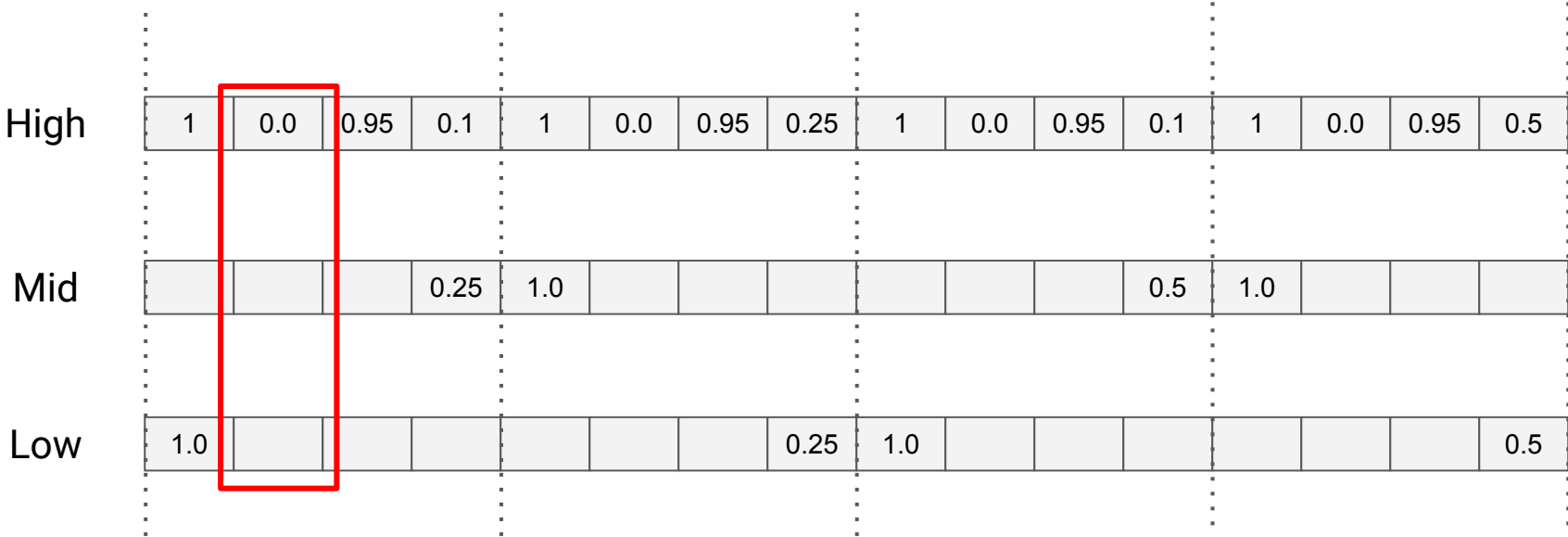
# Probability based on position in measure



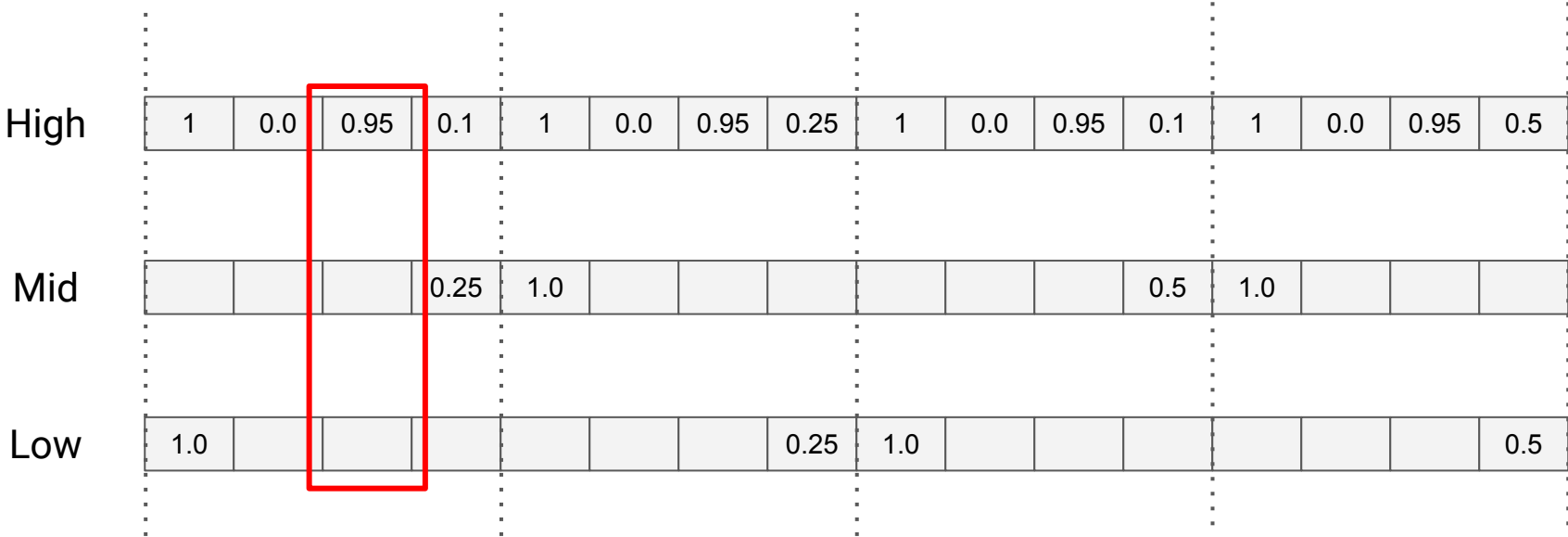
# Probability based on position in measure



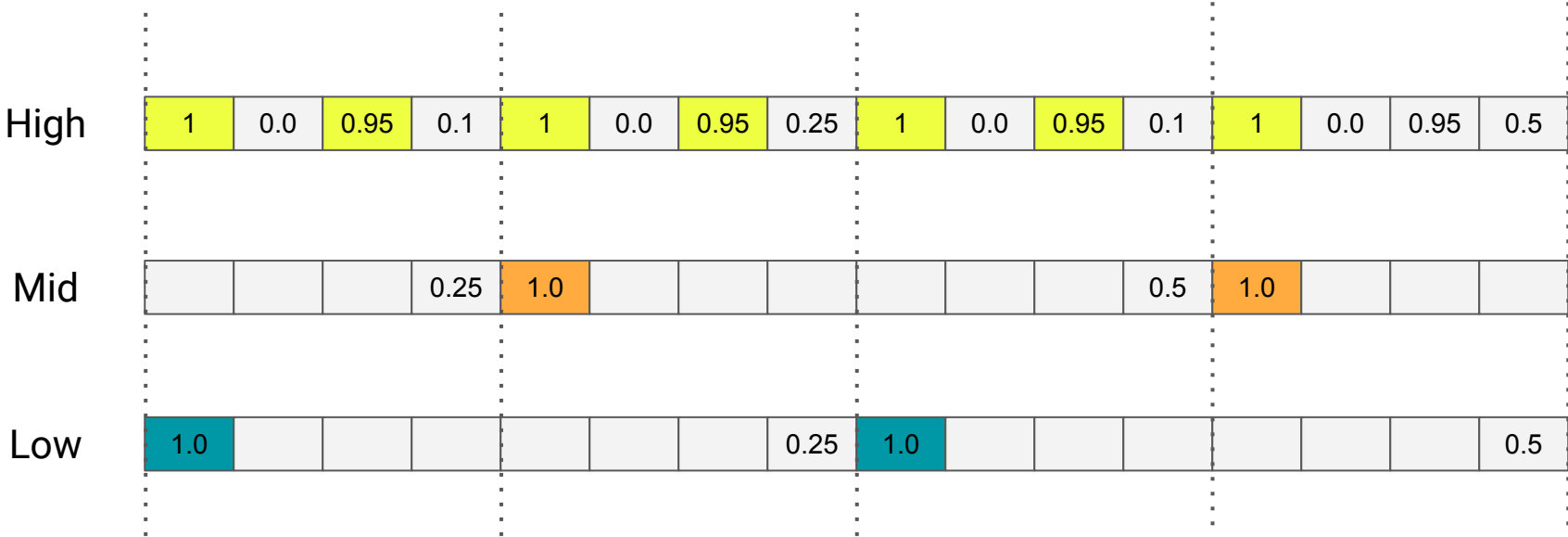
# Probability based on position in measure



# Probability based on position in measure

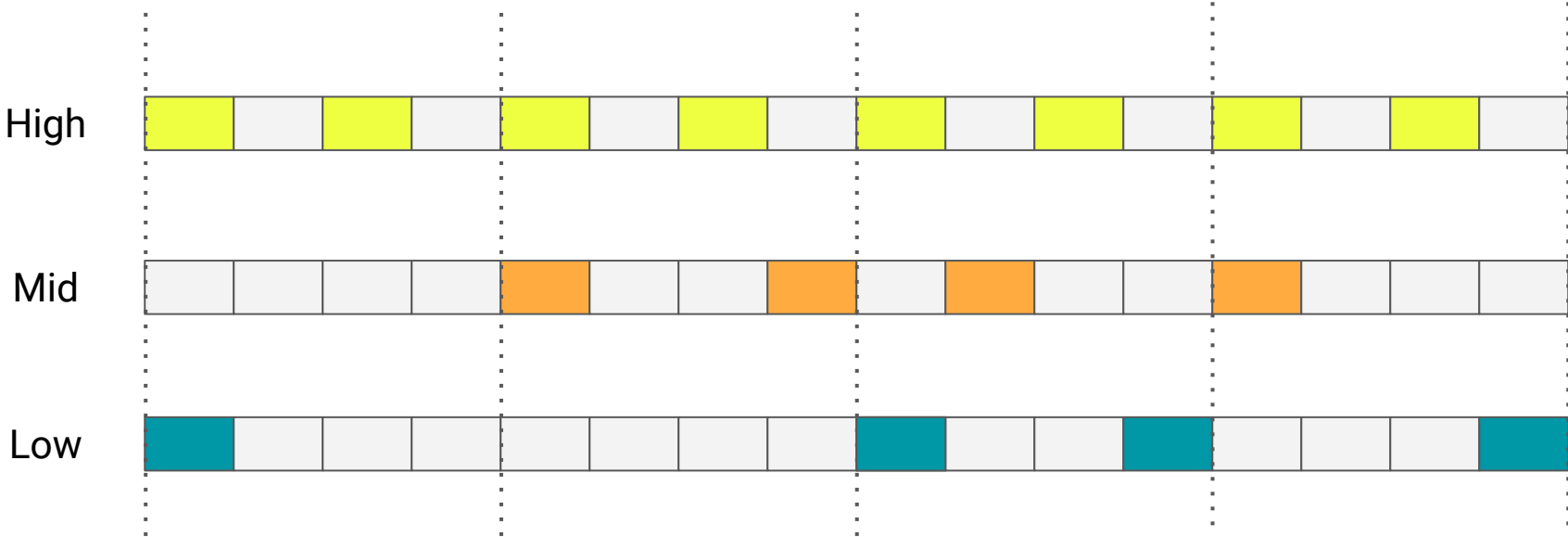


# Probability based on position in measure

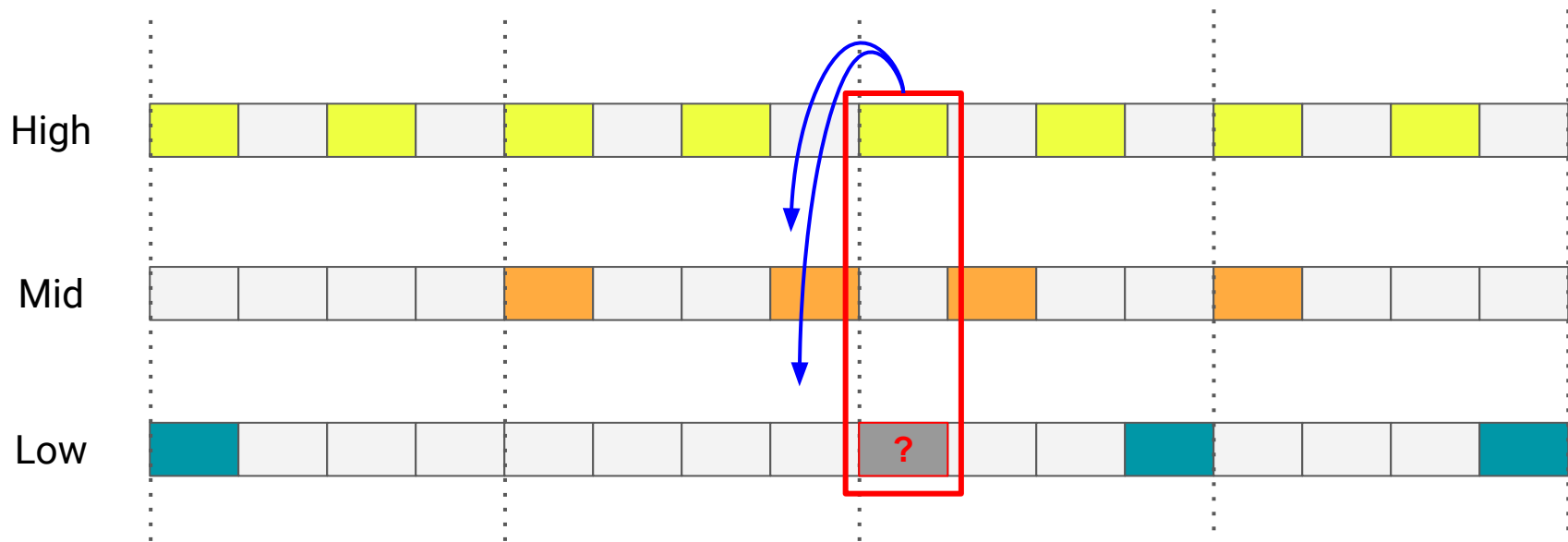




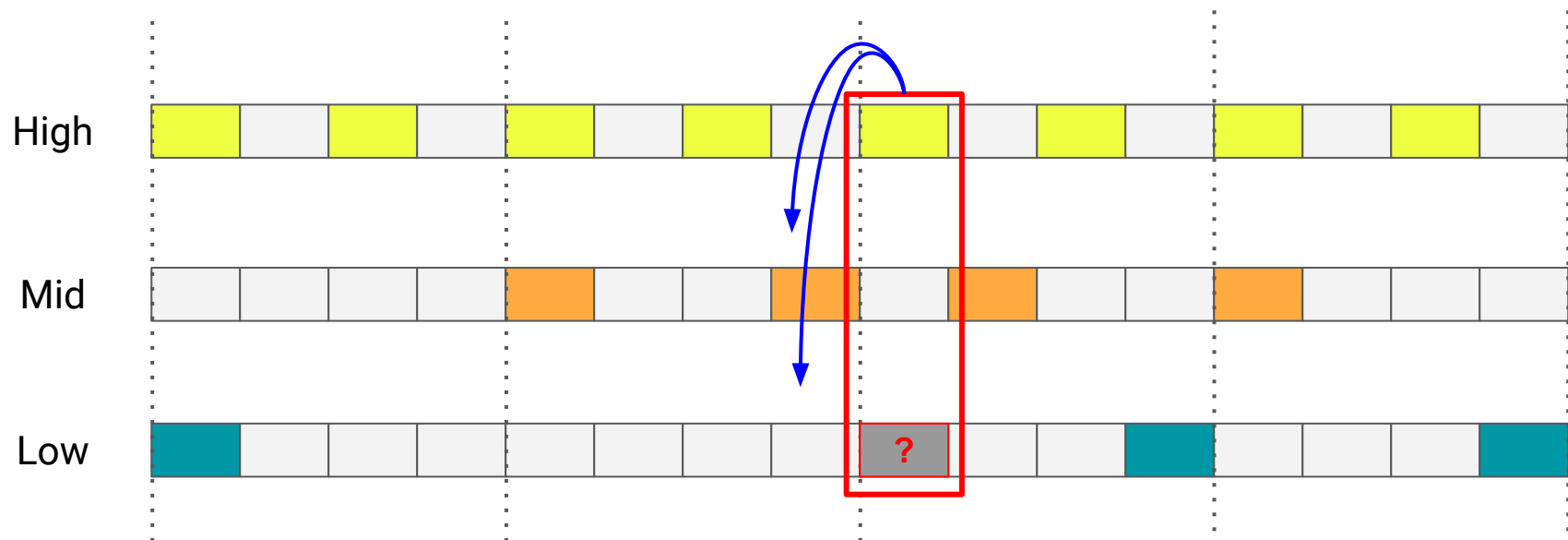
# Probability based on position in measure



# Probability based on position in measure

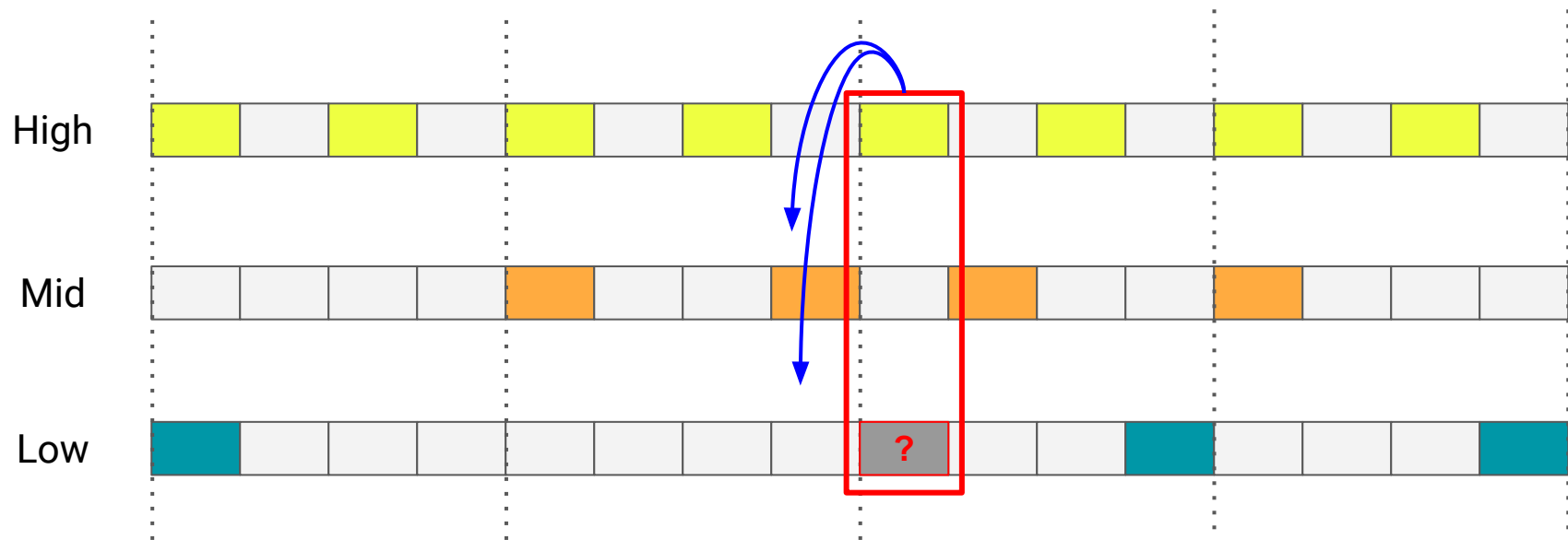


# Probability based on position in measure



```
# generate note for 'Low'  
if (prevMid(cur_index)) {  
    probabilityLow *= 0.1  
}
```

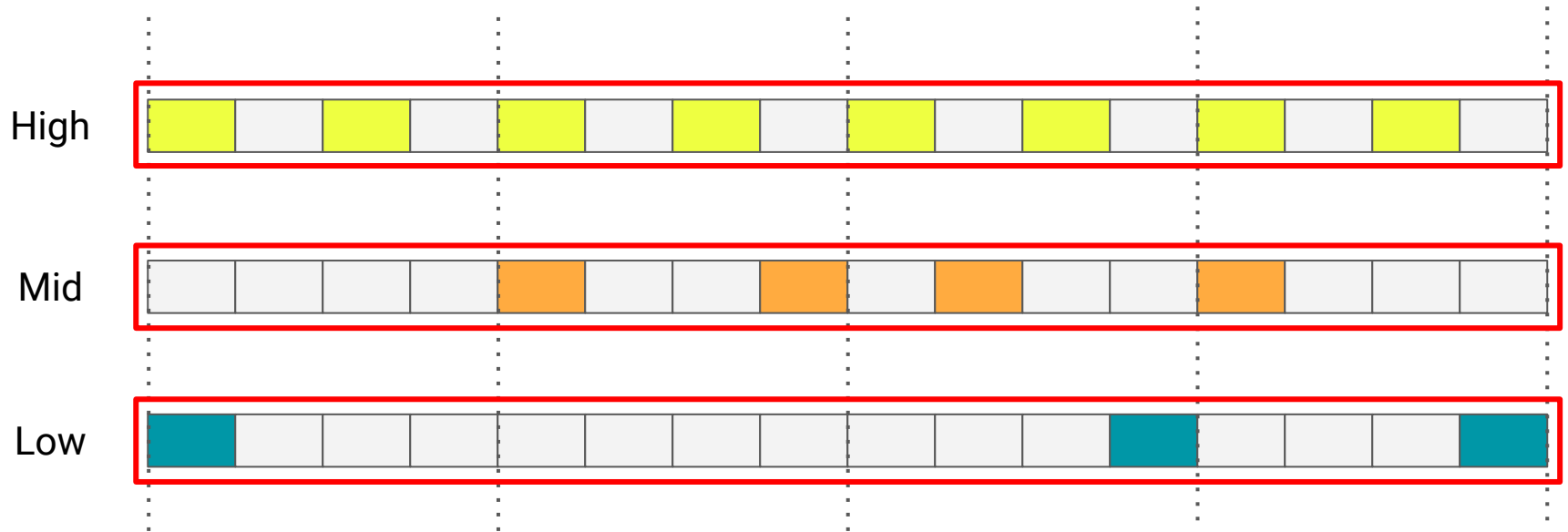
# Probability based on position in measure



```
# generate note for 'Low'  
if (prevMid(cur_index)) {  
    probabilityLow *= 0.1  
}
```

Looking back even further?

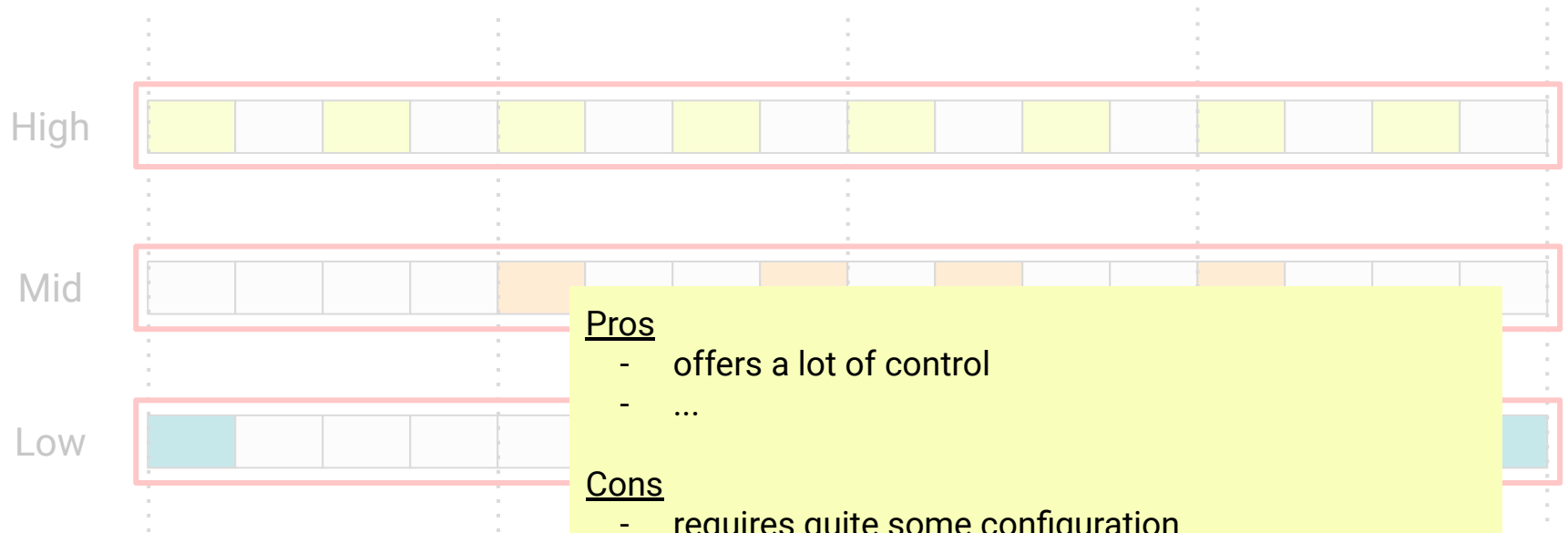
# Probability based on position in measure



# 1. Generate list per layer.

# 2. Remove / add notes  
reviewing the other layers and  
predefined dependencies

# Probability based on position in measure



## Pros

- offers a lot of control
- ...

## Cons

- requires quite some configuration
- requires complex configurations in case of dependencies between layers
- needs a configuration per time signatures

# 1. Generate list

# 2. Remove / add n  
reviewing the other layers and  
predefined dependencies

# Rhythm generation strategies

- Probability based on position in measure
- ...

Iemand ideeën?

# Rhythm generation strategies

- Probability based on position in measure
- 1st order markov chain
- Euclidean rhythms
- Sets of 2s and 3s as building blocks
- Sequence variations on given configuration sets
- Totally different strategy, none of the above, is that possible?



# Rhythm generation strategies

- Probability based on position in measure
- 1st order markov chain
- Euclidean rhythms
- Sets of 2s and 3s as building blocks
- Sequence v
- Totally diff

**COMBINATIONS ARE POSSIBLE!** For example:

1. divide a measure in sets of 2s and 3s
2. apply probability method to define content of these sets

# Rhythm generation strategies

- Probability based on position in measure
- 1st order markov chain
- Euclidean rhythms
- Sets of 2s and 3s as building blocks
- Sequence variations on given configuration sets
- **Totally different strategy, none of the above, is that possible?**

# Rhythm generation strategies

- Probability based
- 1st order Markov
- Euclidean rhythm
- Sets of 2s and 3s
- Sequence variations on given configuration sets
- Totally different strategy, none of the above, is that possible?

**For example, utilizing:**

- image
- weather

**Q: ... how to create a relevant / interesting mapping?**

# Rhythm generation strategies

- Probability based on position in measure
- 1st order markov chain
- Euclidean rhythms
- Sets of 2s and 3s as building blocks
- Sequence variations on given rhythm
- Totally different strategies

## In duo's / trio's

- een korte zoektocht naar een generatie strategie
- (eenvoudige) 3 minuten presentatie opstellen met daarin:
  - uitleg van de strategie
  - voordelen en nadelen op een rij

Te gebruiken: *symbolische/systematische weergave, post-its, animaties, pseudo code*

Verdeling strategieën - in google sheets, zie link op discord.

# Blueprint slide

## Omschrijving strategie

Het genereren van een ritme a.d.h.v. ... [\[VUL-/PAS AAN\]](#)

## Generieke stappen

1. ... [\[VUL-/PAS AAN\]](#)
2. ...

## Voordelen

- ... [\[VUL-/PAS AAN\]](#)
- ...

## Nadelen

- ... [\[VUL-/PAS AAN\]](#)
- ...